TABLE 1.6. Media-Related Goals and Simulation Types

Goals	Face-to-Face	Cyber
Report multiple perspectives on the moves of decision-makers in the simulation	✓	✓
Enhance the awareness to the multicultural nature of politics in the global village	✓	✓
Increase the potential of the media to become meaningful actors	✓	✓
Replicate real-life use of digital and online technology by media teams	1	1
Drive participants to rely on actual news footage and images	✓ /	✓
Increase motivation of media players by reactions from other participants	✓	1
Gain increased exposure to media products by the introduction of a media break during which all other interactions cease	1	1
Demonstrate the impact of interpersonal relations between political leaders and media professionals on the news agenda	✓	
Enable immediate and ongoing reactions to media products by all participants		1

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